

Module 1 Lesson 1

Function and Function Notation

Objectives

In this lesson, we will learn how to

- define a relation and identify its domain and range;
- decide whether a relation is a function;
- use the vertical line test;
- find x - and y -intercepts using function notation;
- evaluate a function at a given input.

1. Relations, Domain, and Range

A **relation** in x and y is a set of ordered pairs (x, y) .

Domain and Range

- The set of x -values in the ordered pairs is called the **domain** of the relation.
- The set of y -values in the ordered pairs is called the **range** of the relation.

2. Functions

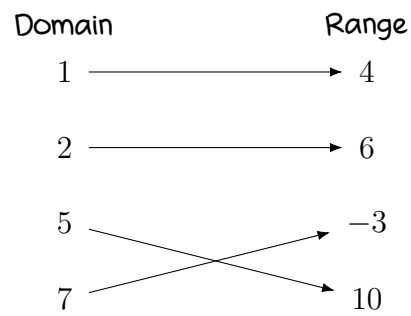
Given a relation in x and y , we say that y is a **function** of x if for each value of x in the domain, there is exactly one value of y in the range.

Example of a function:

Domain = $\{1, 2, 5, 7\}$ (independent variables, x 's),

Range = $\{4, 6, -3, 10\}$ (dependent variables, y 's),

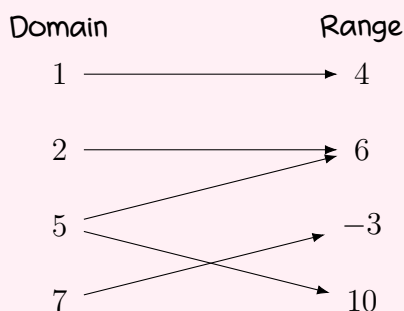
paired as shown below:



Example 1: Consider the domain and range

Domain = $\{1, 2, 5, 7\}$ (independent variables, x 's),

Range = $\{4, 6, -3, 10\}$ (dependent variables, y 's),
paired as shown below:



This gives the ordered pairs

$(1, 4)$, $(2, 6)$, $(5, 6)$, $(7, -3)$, $(5, 10)$.

Is this a function?

Solution

Look at the x -value 5. It is paired with both 6 and 10:

$(5, 6)$ and $(5, 10)$.

One x cannot be paired with more than one y .

Therefore, this relation is not a function.

Note: it is perfectly fine for one y -value to be paired with more than one x -value --- notice 6 is paired with both 2 and 5 above, and that alone does not break the function rule.

Example 2: Consider pairing players on a basketball team with their heights:

Player 1 $\longrightarrow$ 6'2"

Player 2 $\longrightarrow$ 6'5"

Player 3 $\longrightarrow$ 6'8"

Player 4 $\longrightarrow$ 6'4"

If this relation were not a function, what would have to happen?

Solution

As given, every player is paired with exactly one height, so this relation is a function.

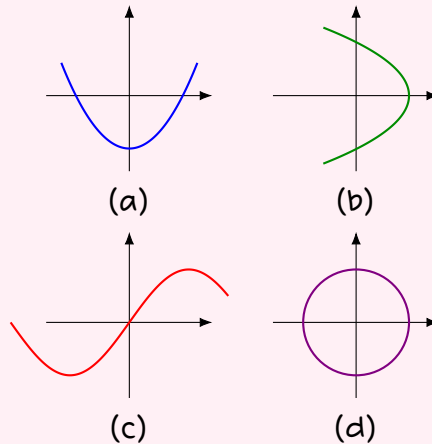
For it to fail to be a function, some player would have to be paired with two different heights --- for example, if Player 1 were listed as both 6'2" and 6'5".

3. The Vertical Line Test

Vertical Line Test

A graph represents a function if and only if no vertical line intersects the graph at more than one point.

Example 3: Does each graph below represent a function?



Solution

- (a) Function. Every vertical line crosses the upward-opening parabola exactly once.
- (b) Not a function. A vertical line through the middle of the sideways parabola crosses it twice.
- (c) Function. Every vertical line crosses the wave exactly once.
- (d) Not a function. A vertical line through the interior of the circle crosses it twice.

Example 4: Consider the table

x	-1	6	5
y	12	8	-5

If this table were not a function, what would have to happen?

Solution

For the table to fail to represent a function, some x -value would need to appear twice with two different y -values --- for instance, if $x = 6$ were paired with both 8 and -5 .

4. Finding x - and y -Intercepts Using Function Notation

Intercepts from $y = f(x)$

- The x -intercepts are the real solutions of $f(x) = 0$. They are the points where the graph crosses the x -axis.
- The y -intercept is given by $f(0)$. It is the point where the graph crosses the y -axis.

Example 5: Find the x - and y -intercepts of

(i) $f(x) = 4x - 12$,

(ii) $f(x) = x^2 - 25$.

Solution

(i) Set $f(x) = 0$:

$$4x - 12 = 0 \implies x = 3.$$

The x -intercept is $(3, 0)$.

The y -intercept is

$$f(0) = 4(0) - 12 = -12,$$

so the y -intercept is $(0, -12)$.

(ii) Set $f(x) = 0$:

$$x^2 - 25 = 0 \implies x^2 = 25 \implies x = \pm 5.$$

The x -intercepts are $(5, 0)$ and $(-5, 0)$.

The y -intercept is

$$f(0) = 0^2 - 25 = -25,$$

so the y -intercept is $(0, -25)$.

5. Function Notation: Naming the Rule

One of the most common ways to represent a function is by a formula or rule. For example,

$$f(x) = x^2 + 1 \quad \text{or} \quad y = x^2 + 1.$$

The function's name is f . Its rule says: "to find the number that x is paired with, you square x and then add 1 to the result."

6. Evaluating Functions

Example 6: Evaluate each function at the given input.

(a) If $G(x) = 3x^3 - x - 2$, find $G(2)$.

(b) If $p(r) = \sqrt{r^2 + 7} - 2$, find $p(-3)$.

(c) If $r(s) = \frac{4-s}{2+s}$, find $r(-2)$.

(d) Let $f(x) = \sqrt{x-4}$. Determine x for which $f(x) = 3$.

Solution

(a)

$$G(2) = 3(2)^3 - 2 - 2 = 3(8) - 4 = 24 - 4 = 20.$$

(b)

$$p(-3) = \sqrt{(-3)^2 + 7} - 2 = \sqrt{9 + 7} - 2 = \sqrt{16} - 2 = 4 - 2 = 2.$$

(c) Substituting $s = -2$ gives

$$r(-2) = \frac{4 - (-2)}{2 + (-2)} = \frac{6}{0}.$$

Since we cannot divide by zero, $r(-2)$ is undefined. (This is a preview of domain --- see the next lesson!)

(d)

$$\sqrt{x-4} = 3 \implies x-4 = 9 \implies x = 13.$$

7. More Practice with Function Notation

Example 7: Given the table representing a function f ,

x	-2	-1	3	4	6	10
$f(x)$	4	8	0	-2	8	5

(a) Determine $f(4)$.

(b) Solve $f(x) = 8$ for x .

Solution

(a) Reading the table at $x = 4$:

$$f(4) = -2.$$

(b) We look for x -values whose output is 8. Both $x = -1$ and $x = 6$ give output 8, so

$$x = -1 \quad \text{or} \quad x = 6.$$

Example 8: If a rock falls from a height of 100 meters on a planet P , its height H (in meters) after t seconds is approximately

$$H(t) = 100 - 3t^2.$$

(a) What is the height of the rock when $t = 1$, $t = 2$, and $t = 3$?

(b) When is the height of the rock 52 meters?

Solution

(a)

$$H(1) = 100 - 3(1)^2 = 97,$$

$$H(2) = 100 - 3(2)^2 = 100 - 12 = 88,$$

$$H(3) = 100 - 3(3)^2 = 100 - 27 = 73.$$

(b) Set $H(t) = 52$:

$$100 - 3t^2 = 52.$$

$$48 = 3t^2.$$

$$t^2 = 16.$$

$$t = \pm 4.$$

Since time cannot be negative, we reject $t = -4$. The rock is at 52 meters when

$$t = 4 \text{ seconds.}$$

Summary

Key Ideas

- A relation is a set of ordered pairs (x, y) ; its domain is the set of x -values and its range is the set of y -values.
- A relation is a function if every x -value in the domain corresponds to exactly one y -value. It is fine for a y -value to repeat.
- The vertical line test: a graph is a function if and only if no vertical line crosses it more than once.
- The x -intercepts of $y = f(x)$ solve $f(x) = 0$; the y -intercept is $f(0)$.
- To evaluate a function, substitute the given input for the variable and simplify.